

**Northern Michigan Soccer Alliance
Fall 2011 Schedule
U12 Girls**

- | | |
|----------------------------------|----------------------|
| 1. Elk Rapids | Mike Brown |
| 2. Gaylord Ambush | Rick Butler |
| 3. Harbor Springs Rams 12 | Kevin Burns |
| 4. Houghton Lake | Mark Souder |
| 5. Petoskey Riptide | Peter Iverson |

- | | |
|--------------------------------|-------------------|
| 6. Northstar Academy 12 | Reggie Rix |
|--------------------------------|-------------------|

- All games will be played 8v8 on small sized fields.
- Host team schedules all referees. The first team listed for that date is considered the host team. Each team is responsible to pay the referees for 1 game per weekend. **Please pay the game in which you are listed first.** Please pay before play begins. Fees per game are \$20 per center and \$10 per assistant. Paid refs must be USSF certified. You may use non-paid volunteers for assistant refs but not for the center. You may not use a 2 man refereeing system.
- All games are played with 30 minute halves and a 5 minute half-time break.
- Call ahead to verify game and location. **NO SHOWS STILL PAY REFEREE FEES!**
- Present referee with **pass cards, team line up/ref report, and risk management** before every game

----- Saturday 9/10 -----	----- Saturday 9/24 -----
Harbor Spring	T.C Keystone #5*****T.C. Keystone #6
10:30 am 3v4	12:30 pm 1v5 12:30 pm 6v3
12 noon 4v1	2:00 pm 5v4 2:00 pm 3v2
1:30 pm 1v3	3:30 pm 2v1 3:30 pm 4v6

----- Saturday 10/1 -----			
Petoskey		Elk Rapids	
10:30 am 5v2	10:30 am 1v4	12 noon 4v6	1:30 pm 6v1
12 noon 2v3			
1:30 pm 3v5			

----- Saturday 10/8 -----			
Gaylord *****		Gaylord	
10:30 am 2v1	10:30 am 4v3	12 noon 3v6	1:30 pm 6v2
12 noon 1v5			
1:30 pm 5v4			

-----**Saturday 10/15**-----

Harbor Springs ***Harbor Springs**

10:30 am	3v1	10:30 am	6v5
12 noon	5v3	12 noon	1v6

-----**Saturday 10/22**-----

Petoskey *** Petoskey**

10:30 am	5v1	10:30 am	4v3
12 noon	1v6	12 noon	2v4
1:30 pm	3v5	1:30 pm	6v2

Please honor the 4 goal – down a player rule ! It just might make for a better game.